TIER 1 Fun

IIER 1		Fur
	Gain Sensory	Gain Attention
Break, moving position in class	X	Gain Attention
Have student take frequent breaks or activity	X	
Send student on errand	X	Х
Snack break	X	, A
Take a break		
Acknowledging positive behavior		Х
Praise student frequently		X
Praise when cooperative and well behaved		X
Praise when good attitude and involvement occur		X
Listen to music	Х	
Model appropriate language		Х
More structured routine		Х
Move to new location in the classroom	Х	
Non verbal cues	Х	
Organize materials daily	Х	
Pause before giving a direction		
Provide a container for the student's belongings		
Proximity to students		Х
Reassurance		Х
Redirection		Х
Reduce assignment		
Reflective listening		
Review PBIS expectations and rules		X
Speak in calm and neutral tone		X
Speak with student in hallway		X
Stand while working	Х	
Start Commands	Х	
Stop, Walk, Talk	Х	
Stress ball or fidget	х	
<u>Talk one on one with student</u>		Х
<u>Talk Ticket</u>		
Talk to parent		Х
<u>Use seating disk</u>	Х	
<u>Use timer</u>	Х	
<u>VELCRO®</u> brand hook and loop fasteners on/under the desk	Х	
<u>Visual schedule</u>	Х	

TIER II Fun

	Gain Sensory	Gain Attention
Behavior Contract		X
<u>Structured Breaks</u>		
Check In Check Out (CICO)		X

<u>Daily Behavior Form</u>		Χ
Forced Choice Reinforcement Survey		
<u>Individual &amp; Visual Schedules</u>	Х	
Mentoring		X
Non-Verbal Cues & Signals	Χ	
Peer Tutoring		Х
Reward System		
<u>Self Monitoring</u>		X
<u>Sensory Tools</u>	X	
<u>The Praise Game</u>		

TIER III Fun

	Gain Sensory	Gain Attention
<u>Alternatives To Suspension</u>		
Behavior Contract		Х
Behavior Meetings		Х
<u>Structured Breaks</u>		
Check In Check Out (CICO)		Х
Collaboration With Student's Physician And/Or Mental Health Pr	<u>rovider</u>	X
<u>Counselor Referral</u>		X
<u>Daily Behavior Form</u>		Х
<u>Forced Choice Reinforcement Survey</u>		
<u>Individual &amp; Visual Schedules</u>	X	
Mentoring		Х
Non-Verbal Cues & Signals	X	
No Passing Time		
<u>Peer Tutoring</u>		Х
Reward System		
Seclusion & Restraint	X	X
<u>Self Monitoring</u>	X	Х
<u>Sensory Tools</u>	X	
Sexuality, Sexually Inappropriate, Sexualized Behaviors	X	X
Social Stories	X	Х
<u>Teach Conflict Resolution Skills</u>	X	X
<u>Teach Coping Skills</u>	Х	Х
<u>Teach Organizational Skills</u>	Х	Х
<u>Teach Relationship Skills</u>	X	X
<u>Teach Relaxation Techniques</u>	X	X
<u>Teach Social Skills</u>	Х	X
<u>Time Out (Structured Time Out)</u>	Х	Х

## tions and Strategies

## iction of the Behavior

iction of the benavior			
Gain Tangible/item	Escape attention	Escape sensory	escape tangible/item
	Χ	Х	
	X	Χ	
	Χ	Х	
X			
	X	Χ	
	X		
			X
X			
			Х
		Х	
Х			

## ıction of the Behavior

Gain Tangible/item	Escape attention	Escape sensory	escape tangible/item
	Χ	Χ	Χ
X			

X		
X		
X		
X		

## ıction of the Behavior

Gain Tangible/item	Escape attention	Escape sensory	escape tangible/item
	Х	Х	Х
	Х	Х	
	Х		X
Χ			
X			
	Х	Х	
Χ			
	Х	Х	Х
Х	Х	Х	Х
Х	Х	Х	Х
Χ	Х	Х	Х
Х	Х	Х	Х
Х	Х	Х	Х
Х	Х	Х	Х
Χ	Х	Х	Х
Х	Х	Х	Х
Χ	Х	Х	Х